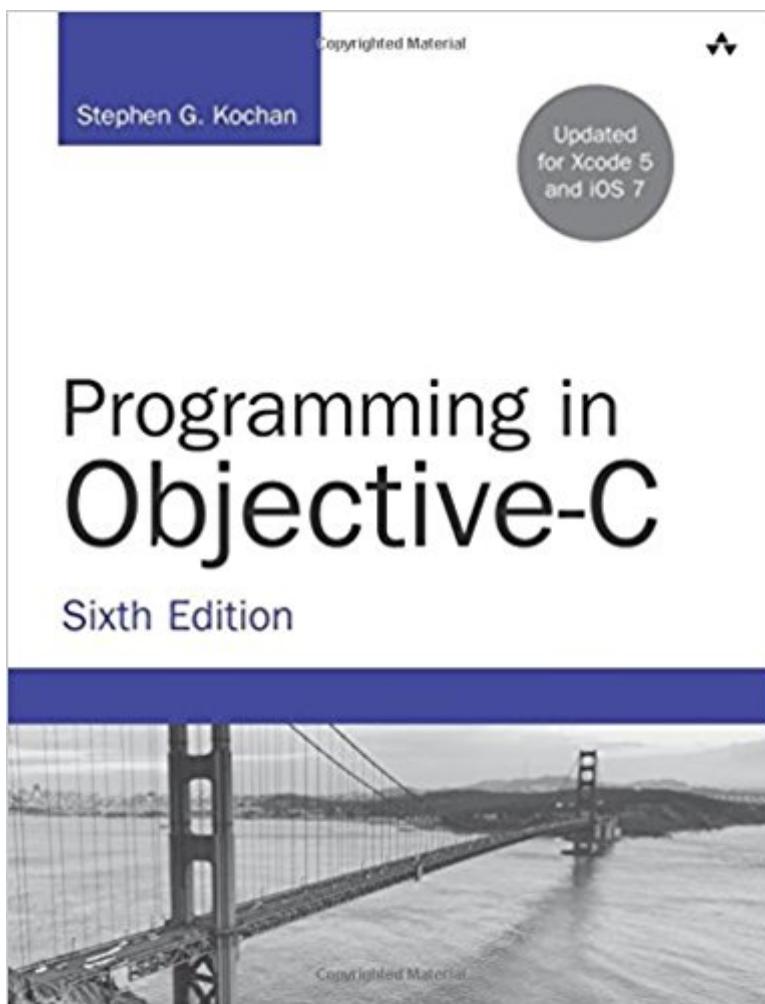The book was found

Programming In Objective-C (6th Edition) (Developer's Library)

Synopsis

Updated for OS X 10.9 Mavericks, iOS 7, and Xcode 5   Programming in Objective-C is a concise, carefully written tutorial on the basics of Objective-C and object-oriented programming for Apple's iOS and OS X platforms. The book makes no assumptions about prior experience with object-oriented programming languages or with the C language (which Objective-C is based upon). Because of this, both beginners and experienced programmers alike can use this book to quickly and effectively learn the fundamentals of Objective-C. Readers can also learn the concepts of object-oriented programming without having to first learn all of the intricacies of the underlying C programming language. This unique approach to learning, combined with many small program examples and exercises at the end of each chapter, makes Programming in Objective-C ideally suited for either classroom use or self-study. This edition has been fully updated to incorporate new Objective-C features and technologies introduced with Xcode 5, iOS 7, and Mac OS X Mavericks. Ã¢â ¬Å"The best book on any programming language that IÃ¢â ¬â„¢ve ever read. If you want to learn Objective-C, buy it.Ã¢â ¬Å·Ã¢â ¬â •Calvin Wolcott Ã¢â ¬Å"An excellent resource for a new programmer who wants to learn Objective-C as their first programming languageÃ¢â ¬â •a woefully underserved market.Ã¢â ¬Å·Ã¢â ¬â •Pat Hughes

Book Information

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Customer Reviews

Stephen Kochan is the author and coauthor of several bestselling titles on the C language, including

Programming in C (Sams, 2004), Programming in ANSI C (Sams, 1994), and Topics in C Programming (Wiley, 1991), and several UNIX titles, including Exploring the Unix System (Sams, 1992) and Unix Shell Programming (Sams, 2003). He has been programming on Macintosh computers since the introduction of the first Mac in 1984, and he wrote Programming C for the Mac as part of the Apple Press Library. In 2003, Kochan wrote Programming in Objective-C (Sams, 2003), and followed that with another Mac-related title, Beginning AppleScript (Wiley, 2004).

As a Mechanical EngineerI knew FORTRAN and C very well and had dabbled a little in C++. When it came time to write iOS apps, I knew I had to clear the hurdle of learning Objective-C and it's syntax before any of the sample iOS code I was looking at made any sense.This book was (and the previous edition) a great way to clear that hurdle. I spent about a month working the exercises in the book in my spare time. The last chapter of the book has you bringing all of what you had learned together to make an iOS app (fraction calculator) and expanding it's capabilities a little by little.Shortly after completing the exercises I was able to write a couple of rudimentary apps on my own. I can now focus on the features of the app, and leverage what I have learned from this book to execute what I have in my head so to speak.

A lot of examples in the book illustrating the concepts of object oriented programming in Objective C. You do not need to have prior programming experience to understand the concepts. A little bit of C programming knowledge would certainly help, but not necessary. This book is designed for people without programming experience. I strongly recommend readers to try out all the examples using a Mac computer running Xcode 5. You would have more pleasant learning experience. If your goal is to do iOS programming for iPhone/iPad/iMac, this is a good book to start.

To be clear, I'm not reviewing the content, but the Kindle version itself. How could a book about Objective-C programming be available in Kindle format, compatible with the Windows 8 client but not with the Mac client? It's readable everywhere but where you want it most. :)

Great Book. Concepts are easily understood. Decent style. Fairly quick read if you already have a programming background. Does tend to fixate on on a lot of calculator type example programs though, not sure why... --that doesn't get in the way of conveying the concepts though.Kindle version is buggy, which stinks as I usually buy my technical texts on kindle or electronic format. Ipad kindle app is mostly readable, having problems cleanly displaying with some of the diagrams,

program listings, and most of the equations. Characters are sometimes stacked or in the wrong place, exponents don't exist so you tend do guess as to what is meant. Luckily the text is well written and you can figure these out.Very strange a primarily apple oriented subject can't be readily utilized on apple devices --I have a great many other titles that work fine, so you can't blame the devices.Worth getting the book; but I'd get the paper version.

The exercises at the end of each chapter can be chalangeing at times and there's no answered to them so you won't know if you did them correctly. I I m not able to do some and I can't figure it out. For example in chapter 5 you make a simple calculator following the program code given but at the end of the chapter it asks you to go back to that and add memory capabilities. I cannot for the life of me figure it out. It didn't teach me how. I thinks this is a good book and teaches you very well and all but the end of chapter exercise ask for too much sometimes and I can't complete some of them.

Great book, costs Objective-C very well, the only difference between this book and the 4th or 5th edition is the layout/formatting of the pages. This book is ever so slightly easier to read without flipping between pages.

Pretty new to programming- tried learning C++ a couple of times in the past and never really got the concept of object-oriented programming. This book helped me finally break through and understand a concept I had struggled with several times in the past. And in probably what is a less intuitive programming language to boot. Very pleased with this purchase.

Doesn't download on a Mac OS X Kindle app! wtf why would they block people from leaning Mac code on a Mac. This was a really bad decision. The people at Pearson Education really have there head up ther own a$$. Don't buy this book!!!

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